

# Art and Design – Advanced Subsidiary GCE and Advanced GCE

## Course Synopsis

The GCE in Art and Design has been designed to encourage an adventurous and enquiring approach to art and design. Successful students should be able to demonstrate an understanding of past and contemporary art and design practice and be able to produce artwork that embraces a range of ideas.

In particular, the aims of the GCE qualifications in Art and Design are to develop:

- intellectual, imaginative, creative and intuitive powers
- investigative, analytical, experimental, practical, technical and expressive skills, aesthetic understanding and critical judgement
- an understanding of the interrelationships between art and design and an awareness of the contexts in which they operate
- knowledge and understanding

<b>Syllabus Summary</b>	
<b>Year 12 – AS Level (Edexcel)</b>	<b>Year 13 – A2 Level (Edexcel)</b>
<b>Unit 1</b> <b>Art and Design</b> <b>Coursework</b>  30% of Advanced GCE 60% of AS	<b>Unit 3</b> <b>Art and Design</b> <b>Coursework</b>  Practical work Personal Study of 1000-3000 words 30% of Advanced GCE
<b>Unit 2</b> <b>Art and Design Externally</b> <b>Set Assignment</b>  8 Hours Timed Exam  20% of Advanced GCE 40% of AS	<b>Unit 4</b> <b>Art and Design Externally</b> <b>Set Assignment</b>  12 Hours Timed Exam  20% of Advanced GCE
<b>Entry Requirements:</b> Entry Requirements: Grade B at GCSE	